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## WAGAMAMA HIGH SPEC Hack

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### About This Game

Narumi Kouki, our hapless protagonist, writes a risque romcom for a weekly manga magazine. Due to its content, he's kept it a secret from everyone except the two closest to him: Mihiro and Toa.

One day, by a strange turn of events, he discovers that the school's Student Council President, Rokuonji Kaoruko, is actually the illustrator for his manga.

The Student Council is looking for a male representative, so he is persuaded into joining. Because he has a secret to keep, he joins on the condition that his manga work be kept confidential. However, Vice President Ashe, unaware of his circumstances, is vehemently against him joining. In the midst of all this, the students' requests and problems keep on pouring in...

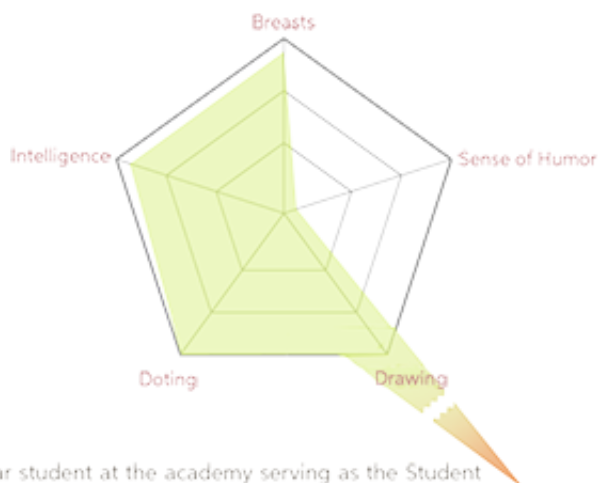
Don't worry about it, we've in this together. But if I'm in a pinch, I'll be relying on you, okay?



## Rokuonji Kaoruko (cv. Sakurano Hiyo)

KORUKO ROKUONJI

The perfect Student Council President, but is secretly an illustrator and manga artist with a reputation for racy drawings.



A third year student at the academy serving as the Student Council President.

Her grades are always in the top; she carries herself with dignity; and treats everyone sociably, without any prejudice. This has brought her the trust of not only all of the students, but all of the teachers in the school as well.

Behind the scenes, she's quite a popular illustrator who goes by the pen name "Mr. Deer".

Forming a team with the protagonist, they have a running manga in a weekly magazine, but because all of their exchanges have been via e-mail or their editor, they didn't know they both attended the same school.

Her family is affluent, and her grandfather is well-known around town. She's been raised strictly by her parents to make sure she doesn't bring any shame to the family name. In response, she became obsessed with manga and anime that she had just happened to come across, and turned into an otaku. Sometimes she also comes up with puns in the middle of conversations and people end up having no idea how to respond.

All right. Let's start with going out. And I don't mean just going somewhere, of course  
--I mean it in the romantic sense. Just kidding.



## Miyase Mihiro (cv. Shiroaki Aoi)

MIYASE MIHIRO

One year under the main character; devilish, and has exceptional talent in cooking.



One year below the protagonist, and Toa's best friend. Also the poster girl of a long-running Western style restaurant.

She's naturally talented and can do just about anything, but she won't make any effort unless she feels the need to.

Although her grades were terrible, she poured everything she had into studying so that she could go to the same school as Toa and the protagonist. Because of her diligent study, she ended up overdoing it and scored the highest in the entrance exam.

Thanks to her excellent grades in the entrance exam, she's scouted out by the Student Council.

While she isn't comfortable with animals, they naturally find themselves drawn to her, and she often has a line of cats and dogs following her around. While the animals do tend to be mostly cats and dogs, there are some rare creatures like ducks that show up as well.

The protagonist is the only person she refers to as "Senpai". It seems that she has her reasons for this.

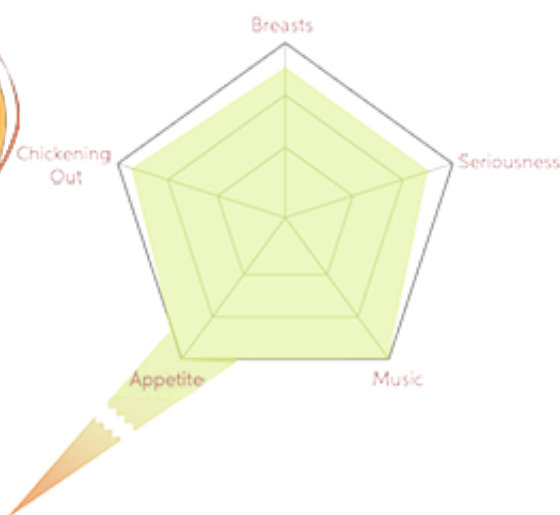
Listen: you don't have to do anything. Just sit on a chair and **stave at the sky or something.**



## Sakuragi R. Ashe (cv. Sakura Aine)

ASHE R SAKURAGI

Serious, hates losing, and aims to be a composer. She serves as Vice President and isn't honest with herself.



A student on the same year as the protagonist and the Student Council Vice President.

Her grades are kept at the top of her year level for just about every subject, except for ones related to the Japanese language where she is beaten by the main character. She secretly considers him a rival for this.

With a serious, strict personality, she hates losing and is a hard worker. Her sense of justice is strong, and hates anything that is crooked or wrongful.

Her mother is a world-famous pianist and her father is a former violinist. Both of them are currently traveling the world, so she lives alone in their large mansion.

She had won a national piano competition, but she now strives to be a composer. The reason why she joined the Student Council was because of advice that she should broaden her experiences as a person in order to grow her talent as a composer.

Loves eating, and can eat large amounts of food. When eating, she is a lot less hostile towards the protagonist. She prefers to eat working class food, and even though she comes from a rich household, whenever she eats high class French food, she gets an upset stomach.



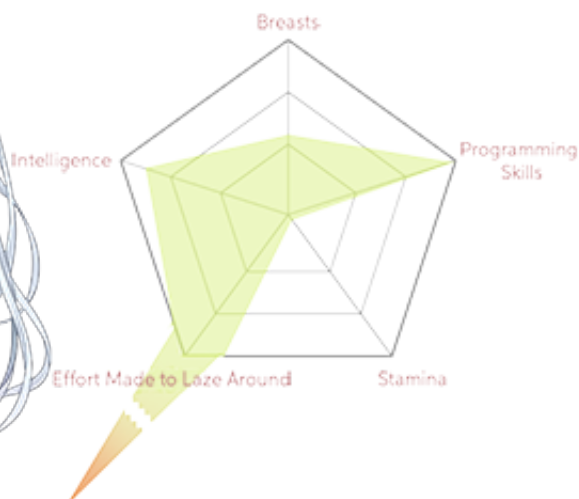
Why does **worning** even have to come...? I seriously don't get it.



## Narumi Toa (cv. Komatsu An)

TOA NARUMI

A genius programmer who aims to make money while taking it easy. She's a lazy person who shuts herself in her room.



A first year student in the academy.

She enjoys lazing around and finds most things to be a hassle.  
Sunlight is her enemy.

Stays at home, mainly in her room, watching anime while surfing the internet, or playing videogames. Rather than being unsociable, it would be more apt to say that she doesn't find any point in human interaction. When meeting people for the first time, she keeps conversation to a minimal, instead making the protagonist deal with them.

Because the handful of people she does interact with -- the protagonist and her friend, Mihiro -- joined the Student Council, she joins as well, and is made the treasurer.

Is especially good at programming, and develops prediction programs for the lottery or horse racing, as well as smartphone apps, so she can earn money without any effort. One app she developed out of complete boredom ended up becoming a big hit, and earns her a lot of money.

She truly adores the protagonist, but she is cold towards him.

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Title: WAGAMAMA HIGH SPEC  
Genre: Adventure, Casual  
Developer:  
madosoft  
Publisher:  
Sekai Project  
Release Date: 26 Jul, 2017

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English,Japanese,Traditional Chinese









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this game cured my depression and loneliness. if you like boobies buy this game.

Mihiro's route: 12V10

Ashe's Route: 8V10 (would be 10V10 but I hate the ending ;-)

Toa's Route: 6V10

Kaoruko's Route: 6V10. Wagamama High Spec is pretty good visual novel.

Protagonist is high school student who is also writer of romcom manga, but he is keeping it secret from public. One day he loses his notepad full of manga drafts at school and the notepad is found by student council president Kaoruko. It turns out that Kaoruko is actually illustrator for his manga, who was also keeping her occupation secret .... well and from there on begins endless string of hilarious situations.

Visuals are pretty good but what really set this VN apart from others is very well done scripting. Characters change their sprites a lot, often even few times per line. My favorite scene in this regard was one where one of characters started panicking, looked left, right, left, right and then run out of the room all during reading single line of text. Only visual novels i know that can compare with this level of scripting are minori's VN or Muv-Luv serie.

I have read only 2 routes out of 4 available, but i have no complains about quality of story. This is moege so dont expect any deep story in first place, but what is there is well done, drama isnt based on some riddiculus contructions, its not plagued by human stupidity, everything is believable.

Steam version is censored, you can buy uncensored version from Denpasoft.

(or you can buy steam version, pirate denpasoft version and copy it over steam one ... that way you have uncensored VN on steam :P ). I shouldnt have more than 50 Hours in this game

Edit: THERE IS A \u2665\u2665\u2665\u2665ING JOJO REFERENCE. This is a cute and funny visual novel. Lots of comedy. Lots of cute girls. You play as a aspiring manga writer, who writes a rather risque romcom for a weekly magazine. And then, through a series of events, he discovers that the Student Council President is a colleague (his illustrator: Mr. Deer). He decides to join the Student Council, and somehow ropes his childhood friend and his sister into the Council, too. Too bad the Vice President hates his guts... (mostly because he walked in on her changing in the Council Room).

It has a decent plot, nice characters, and great art. About the only downside is that one of the love interests is your sister. Not step-sister, your full-blooded sister.

Would recommend getting it on discount, but it is a good read otherwise.. We are back again with another VN Review!!! Firstly to start off with, this Visual Novel has a very calming and subtle feel to it. And the story of it is your Typical story where the main character is surrounded by girls with different personality in his daily life. But what makes this Story unique is that the story is able to make me root for the main character when it reaches the Climax and hate him when i have to. It allows me to go through a rollercoaster of emotion before i am allowed to reach the ending which for everyone of the heroines, it tells a different story and because of their personality they all have a different point of view which you can tell the character development in this game really shows you how they came to like the main character and it ensures you know everything you need to know while leaving some in secret for you to guess, which turns out into an amazing outcome for all the Heroines. **THUS FOR ALL VISUAL NOVEL LOVERS**, especially those who love Slice of Life Visual Novel like If My Heart had Wings or A Sky Full of Star, **I RECOMMEND YOU TO TRY THIS WHOLE HEARTLY..** Its a good game. Very weeb like. **WAIT WAIT WAIT**, hold your horses. While this story is definitely very good, and I squealed like a little girl at some of the dialogue (That's a good thing). **KEEP IN MIND THAT THE STEAM VERSION IS ALL AGES.**

CUT CONTENT!

You can get the adult patch on Denpasoft's own website for free now, so this review is being changed to a positive one!

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not big things in this game. very nice.. I hope Sekai Project will bring Wagamama Highspec OC to steam in the future.. Wonderful game. Wagamama High Spec has 4 endings/routes, for 4 different heroines (Kaoruko, Ashe, Mihiro, Toa). The art and character designs are very beautiful and well drawn. The main heroines and even some of the side characters are very lovable and funny. Also, each character has their own certain quirks about them that makes their route so interesting.

The story scenes and the character voices are very enjoying. Also, the humour and the characters' interactions are pretty funny and entertaining. The game is pretty long and very satisfying so it's definitely worth the price. I really enjoyed the game and I recommend this to anyone looking for a visual novel to play.. \*claps slowly\*  
\*fa- NO!

You need lewd version though. Like SERIOUSLY! The other half of the story sleeps there. Looking through the reviews for this game, it doesn't seem like any really address what it actually is, so I'll attempt to answer that.

Wagamama High Spec is a VN that stands out in two areas, comedy and art. The fact that the art is gorgeous should be obvious from the store page, a lot of detail went into the sprites and it shows.

The fact that this is primarily a comedy isn't really obvious though.

I spent 29 hours playing this, and of those about 25 involved me laughing out loud or grinning like an idiot. The cast of characters is well rounded, and most of the humor comes seamlessly from the character personalities and the dialogue between them. That is to say that the jokes aren't forced in. I would even go as far as to say that it feels like the story gets caught up in the characters' pace, it just naturally gravitates towards hilarious interactions.

This is a feel-good VN through and through. It's not a thriller, nor will it give you "the feels." It will however make you laugh until you can't sit up straight.

The story is well written, though not exceptional. The scenarios aren't particularly new or interesting, and the writers managed to drop the ball on the endings of most of the routes.

The romance is cute, and admittedly more realistic than standard VN fare in the way the relationships progress. Despite the obligatory flaming about censorship (Can we just get over it already? Please.), this game handles sex and sexuality much better than most VN's I've read. Sex is not taboo, it's a part of a healthy relationship and for \*\*\*\*'s sake, by the time you're ready to proclaim your love to someone you should be ready to kiss and have sex.

All the buildup whether that be a steamy exchange or the abrupt "Let's \u2665\u2665\u2665\u2665 for no apparent reason" that you find in VN's is left in tact along with any pillow talk afterwards. All they did was replace the hentai slide show + erotica with a black screen that leaves no doubt as to what just happened.

That said, none of the romances were particularly heartwarming or moving, they were just cute.

Of the four routes, I rated them 8, 7, 7, 6, which is pretty decent, though none blew me away.

My biggest complaint with the novel is that the writers completely dropped the ball when it came to finishing up the routes. A good epilogue can cinch the route, and stay with you. It's what you'll remember when you think back to the game a year later. I think that the routes could have been at least a point or two higher across the board if they had gone for a big finish. Instead they usually had a cop out, which is just sad considering I can immediately think of ways the ending could have been impactful and meaningful in 3 of the four routes.

Due to the lackluster endings, really I'll just remember this as an extremely funny game, where the journey, not the end is what matters.

If it weren't for the comedy gold in this novel, it would be thoroughly mediocre, however it's just so enjoyable overall that I give it a 7.5 out of 10.

To enjoy the novel to the fullest, I would suggest only that you end on Kaoruko's route and don't start with Ashe's.

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TLDR:

If you enjoy VN's this is worth a buy just for the laughs.. Let's start off by addressing the elephant (or watermelons) in the room: these boobs are some of the most ridiculous things I've ever seen. Wow, they're stupid. Okay.

Wagamama High Spec is a standard "rom com" moege VN. You've got the imouto (Toa), the childhood friend (Mihiro), the student Council president (Pres), and the tsundere (Ashe). The MC is a ordinary high school student...who writes the stories to a serialized rom com manga.

This "profession" has a ton of impact on the story here, and honestly elevates the experience significantly. In many of these types of VNs (Princess Evangile, ACe Academy, Maitetsu, arguably Clannad and Little Busters) the MC is little more than a paper cutout that gets defined in relation to the girl he's pursuing. Here, pretty much every storyline is interwoven with the MC's efforts in his manga--something he's already achieved personally. The conflicts and climaxes tend to involve than manga and the route girl in some way, and the future goals are very literal ("I want to build this series to the place where I can license a TV anime"). It's a pretty unique touch.

All that said, it's still mostly a rom-com. The setting is practically nonexistent, there's not really an overarching goal (the manga is doing fine, but during each route the specific goals for it are created, meaning there's nothing like Evangile's "co-ed integration" plotline), the characters tend to be a little interesting in certain ways but they're largely free of conflict (there's one exception, and it's certainly the best route), the typical conflict during each route is treated fairly casually, and gets resolved in a straightforward manner. It's a rom com.

There's one route for each character. Toa's route...I don't remember much at all, it's been months since I played that one. I think I liked it. Mihiro's route focuses mostly on her and her family's business; this route has almost no manga stuff. The conflict resolution starts pretty quick, and is potentially some of the most interesting in the VN in that it involves the MC learning a completely new skillset--but it's just cooking, which I don't care a lot about. Ashe's route is unquestionably the strongest, involves conflict over her estranged family and their expectations for her, and has an atypical twist near the end that gets resolved in a kind of cool way (that incorporates the manga). Pres' route revolves the most around the manga and her and the MC's efforts there; the conflict is essentially all about the MC, and feels a bit contrived.

6V10 (if I could remember Toa's route it might be a 6.5). A 5 is a so-so experience, and in a lot of ways Mihiro's and Pres' routes were that. Ashe's is interesting, and the "manga writer" setup is pretty clever in terms of how it affects the writing (the VN has a few of meta moments because of this) and personalizes the MC. Ultimately however it's still a rom-com, and that's just not my style. I'd say Princess Evangile is the closest thing I've played to this, but the significantly larger cast of reoccurring characters, their personalities (not just in terms of who they are, but how people perceive them (which only comes up in Ashe's route here)), the "co-ed integration" plotline (side-by-side with the MC's "get to stay in this school" goal), and serious take on personal drama (frequently family-based) make it a vastly superior experience.

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